

# Pixel detectors: from segmented diodes to monolithic imaging sensors

L. Gonella Particle Physics Seminar 8 November 2017

# Outline

- Segmented silicon detectors for tracking and vertexing
- State-of-the art pixel detectors
  - Hybrid pixel detectors
  - Monolithic Active Pixel Sensors (MAPS)
- New developments
  - Depleted MAPS
  - Digital electromagnetic calorimetry with DMAPS at future colliders
- Conclusion

# Segmented silicon detectors

- Highly segmented silicon detectors have been used in particle and nuclear physics experiments for over 40 years
  - Technology of choice for **tracking and vertex detectors**
  - They detect the passage of ionizing radiation with good spatial resolution and efficiency
- The success of silicon detectors is due both to semiconductor properties and evolution of silicon fabrication technology
- They consist of a sensing element (i.e. sensor) with its associated readout electronics



# Sensor working principle

- Silicon sensors work as a reverse biased pn-junction (i.e. diode)
  - High resistivity silicon bulk
  - Highly doped contacts
- The segmentation (pitch, d) defines the spatial resolution (σ)
- High (reverse) bias voltage (V<sub>bias</sub>)
  - Depletion
  - Electric field

$$W \propto \sqrt{\rho V_{bias}}$$





- Traversing charged particles create e-/h+ pairs
- Movement of charges (i.e. drift in electric field) towards the electrodes generates a signal

# Basics of readout electronics

 Mixed-mode Application Specific Integrated Circuits (ASIC) in deep submicron CMOS technologies

#### ATLAS FE-I4 readout ASIC



- Signal processing functions per readout channel
  - 1 readout channel per pixel
  - Amplification and pulse shaping
  - Analogue to digital conversion (for example comparator with threshold)



# Tracking and momentum resolution



# Vertex resolution

Vertex resolution

$$\sigma_{vtx} = \sqrt{\left(\frac{r_1}{r_2 - r_1} + 1\right)^2 \sigma^2 + (2r_1 - r_0)^2 (13.6 \,\mathrm{MeV})^2 \frac{x}{X_0} \frac{1}{p^2}}$$

Impact parameter resolution

$$\frac{13.6 \text{MeV}}{\beta p} \sqrt{x/X_0}$$



Primary Vertex

### **Detector requirements**

- Fine segmentation
- Low material (beam pipe and detector layers)
- First layer as close as possible to the beam pipe
- Large lever arm

Displaced Tracks

Secondary Vertex

 $\mathbf{d}_0$ 

# Challenges: high rate or high precision

- Physics and experimental conditions drive the detector requirements
  - Granularity, radii and number of layers, readout electronics, material budget, …
- High rate experiments
  - Proton-proton colliders
  - Radiation hardness of sensor and ASIC
  - Fast collection of large charge in the sensor
  - High **memory density** and data throughput in ASIC

→ Hybrid pixel detectors

- High precision experiments
  - e+/e- colliders and heavy lons (HI) experiments
  - High spatial resolution
  - Thin detectors

## → Monolithic Active Pixel Sensors

State-of-the art pixel detectors: Hybrid pixel detectors

# Hybrid pixel detectors in HEP

- ATLAS, CMS and ALICE use hybrid pixel detectors close to the interaction point
  - Complemented by strip detectors at large radii
- Largest pixel systems ever built in HEP (~m<sup>2</sup>)







# Hybrid pixel detector concept

- Sensor and readout electronics are separate entities
  - Separate optimization for high rate
- Charge collection by drift in depleted bulk
  - Large signal, rad-hard, fast charge collection
- Complex readout in ASICs
  - Zero-suppression and in-pixel hit buffering
  - Time resolution O(ns)
- Moderate spatial resolution O(10-100 μm)
- High material budget, few %X0
  - Power hungry devices
- High cost
  - Sensor and hybridization





# Technology enablers for hybrid pixels

- The development of IC technologies for the consumer electronics market in the 90s enabled the development of pixel detectors for the LHC
  - Planar process and photolithography
  - VLSI (Very Large Scale Integration) in deep submicron CMOS technologies
  - Fine pitch bump bonding and flip chip



Bump bonds on ATLAS FE-I3 wafer



The ATLAS Insertable B-Layer detector

- 4<sup>th</sup> ATLAS pixel detector layer inserted at **33.5 mm radius** in 2013-2014
  - Maintain and improve robustness and performance of tracking and vertexing during the LHC Phase 1
- New sensor and electronic technologies radiation tolerant up to 5E15 n<sub>eq</sub>/cm<sup>2</sup> and 250 Mrad
- Lightweight detector design: 1.88% X0
  - Low mass module design, low density carbon foam support structures, CO2 evaporative cooling, aluminium conductor for power cables



IBL planar sensor module



**50 x 250 μm<sup>2</sup>** pixel pitch **200 μm** thin sensor **150 μm** thin ASIC



# Planar sensors for high luminosity

- Sensor designed optimized to guarantee high E-field, short drift distance and fast charge collection after fluence up to 1E16 n<sub>eq</sub>/cm<sup>2</sup>
  - Minimize trapping due to radiation-induced defects in silicon bulk
- Thin sensors (100-150 µm) with optimized edge region and guard rings structure withstanding V<sub>bias</sub> up to 1 kV
  - Improved breakdown behavior after irradiations
- Hit efficiency above 90% at 1E16 n<sub>eq</sub>/cm<sup>2</sup>



# 3D sensors for high luminosity

- First application in the IBL detector
- Geometrical radiation tolerance
- Particle path different from drift path
- High field with low voltage
  - Short charge collection distance (30-50 μm)
  - Fast response
- Hit efficiency of ~99% at ~1E16 n<sub>eq</sub>/cm<sup>2</sup>
  with V<sub>bias</sub> <200 V</li>







# Evolution of readout architecture

- Early generation of pixel readout chips (ATLAS FE-I3) was based on column drain architecture
- This architecture become inefficient at the IBL radius above nominal LHC luminosity → congestion in double column (DC) readout bus
- Store hits locally and move only if triggered → regional readout architecture (ATLAS FE-I4)
  - Reflects the cluster nature of physics hits
  - Groups of 2x2 pixels share digital logic, i.e. memory and time information → cluster charge stored with less information



# Readout for HL-LHC innermost layers

- Analog "islands" in a digital synthesized "sea"
- Collection of large digital cores containing many regions
  - Complex functionality in the pixel matrix
  - Resources shared among many pixels
- 2 dimensional digital connectivity
- Smart clustering in the pixel matrix to send most information with least bandwidth



N. Wermes, https://indico.cern.ch/event/556692/



# FE-I3, FE-I4, FE65

- Availability of smaller CMOS technology nodes
  - Higher logic density (more memory/unit area)
  - Smaller pixels
  - Higher throughput
  - Radiation hardness (technology & layout)



	FE-I3 LHC Run 1	FE-I4 LHC run 2 & 3	FE65 HL-LHC Run 4-5
Tech node	250nm	130nm	65nm
Chip size [mm <sup>2</sup> ]	7.4 x 11	18.8 x 20.2	> 20 x 20
# transistors	3.5M	87M	1G
Hit rate [Hz/cm <sup>2</sup> ]	100M	400M	2G
Output bandwidth	40 – 60 Mb/s	0.3 – 1.2 Mb/s	2 – 20 Gb/s
Pixel size [µm <sup>2</sup> ]	400 x 50	250 x 50	50 x 50
# readout channels	18 x 160	336 x 80	TBD
TID [rad]	100M	200M	1G

State-of-the art pixel detectors: Monolithic Active Pixel Sensors (MAPS)

# Monolithic Active Pixel Sensors

- Sensor and electronics are implemented in the same silicon substrate
  - Modified CMOS process
- Charge collection primarily by **diffusion** in the **epitaxial layer** 
  - Small signal, moderate radiation hardness, slow
- Simple readout architecture
  - Simple in-pixel circuitry and limited hit storage
  - Time resolution = O(µs)
- High spatial resolution O(1-5 μm)
- Low material budget, < 0.5% X0</p>
  - Low power
- Lower cost
  - Commercial process



## MAPS in HI experiments

- The first use of MAPS detectors in physics experiments was at STAR Heavy Flavour Tacker (HFT) at RHIC
  - Detector area =  $0.15 \text{ m}^2$
  - ULTIMATE-2 sensor
  - Data taking since 2014



- MAPS have been chosen for the ALICE Inner Tracking System (ITS) upgrade at LHC
  - Detector area =  $12 \text{ m}^2$
  - ALPIDE sensor
  - Data taking to start in 2020



# ALPIDE sensor for ALICE ITS

- TowerJazz 180nm CMOS imaging process
- Partial depletion at V<sub>bias</sub> = 6V, but charge collection still mostly by diffusion
- Efficiency > 99.5% and fake hit rate < 10<sup>-5</sup> over wide threshold range up to 1e13 (1MeV n<sub>eq</sub>)/cm<sup>2</sup>



New developments: Depleted MAPS

And the

# **MAPS** evolution



# CMOS imaging technologies

- The camera phone market pushed the development of CMOS imaging technologies since the 90s
- Wrt. CCDs, CMOS imaging sensors have low power, and more integrated logic functionalities



# Technology overview

Commercial CMOS technologies featuring high voltage capabilities and/or high resistive substrate



# **DMAPS** layout options

- Large collection electrode
  - Electronics inside the collection electrode
  - Large sensor C → higher power, higher noise
  - Full CMOS w/ isolation between NW and DNW (quadrupole well process)



- Small collection electrode
  - Electronics outside the collection electrode
  - Full depletion with additional n implant
  - Small sensor C → low power, low noise
  - Full CMOS with additional deep p-well (triple well process)



# Large collection electrode with LFoundry

- LFoundry 150 nm CMOS process
- Depletion at 1E15 n<sub>eq</sub>/cm<sup>2</sup> ~50-60 μm depletion
- Hit-efficiency measured in test beam is above 99.9% after 1E15 n<sub>eq</sub>/cm<sup>2</sup>



50 x 250  $\mu$ m<sup>2</sup> pixel pitch 100  $\mu$ m HR substrate, 2-4 kOhm cm



# Small collection electrode with TJ

- Modified TowerJazz 180nm CMOS imaging process
- Recent development by CERN/TJ\* to improve the radiation hardness of the TJ 180nm CMOS process
- Deep planar junction in epi layer to allow lateral depletion below the electronics



# TJ modified process

- Signal size unchanged after neutron irradiation to 1E15 n<sub>eq</sub>/cm<sup>2</sup>
  - No signal after 1E14  $n_{eq}/cm^2$  in standard process
- Spread in charge collection time at 1E15 n<sub>eq</sub>/cm<sup>2</sup> lower than for standard process before irradiation, 2.78ns vs 4.6ns



Depletion reaches lateral regions and charge is collected by drift

#### H. Pernegger et al., 2017 JINST 12 P06008

# Advantages of depleted MAPS

- Commercial technologies
  - Low cost
  - High throughput
  - Multiple vendors
- Simplified module concept
  - Ease of construction
- Thin sensing layer (20-100 µm)
  - Possible constant charge collection volume with dose
  - Reduce cluster size at large eta
- Charge collection by drift and full CMOS electronics (but not yet outperforming hybrid pixels!)

 $\rightarrow$  Candidate for **outer pixel layers** at the HL-LHC (~10m<sup>2</sup>)

New developments: Digital electromagnetic calorimetry with DMAPS at future colliders

# Digital Calorimetry with MAPS

- Dates back to ~2005 work within CALICE for linear colliders
  - See work with TPAC, FORTIS, and CHERWELL sensors
- Make a pixelated calorimeter to count the number of particles in each sampling layer to reduce uncertainties due to Landau fluctuations of energy deposits
- Small pixels to avoid undercounting and non-linear response in high particle density environments
- Proposed ILD ECAL has a silicon area of ~2400m<sup>2</sup>. Digital variant would require 10<sup>12</sup> pixels. Requires low cost, ease of construction, low power



# DECAL for FCC-hh

- DECAL for hadron colliders will have additional complexities such as pile-up, much higher energy jets, higher radiation environment ->
   DMAPS
- Reconfigurable, radiation hard DMAPS for outer tracking and calorimetry
  - Birmingham, RAL (PPD & TD), Sussex
  - Targeting 1E15 n<sub>eq</sub>/cm<sup>2</sup> (ECAL barrel region at FCC-hh)
  - Complementary technology as a pre-shower / outer tracker
  - Seamless transition from outer tracker to ECAL possible with same technology
- Chip design informed by detector simulations using the FCC simulation software
  - <u>https://indico.cern.ch/event/556692/contributions/2465167/attachments/</u> 1469036/2272313/pricet\_decal\_fccweek2017.pdf

# DECAL chip development

- Specs
  - 50 x 50  $\mu$ m<sup>2</sup> pixels
  - 4 collection electrodes/pixel
  - 25 ns readout
  - 64 x 64 pixel matrix, 5 mm<sup>2</sup>
- Submission



- The DECAL chip was submitted in May in the standard TJ process, testing started a couple of weeks ago
- Test structures have been submitted in the modified TJ process in September
- Radiation hardness
  - Target radiation hardness to be demonstrated with passive test structures in the TJ modified process
  - Radiation-hardness of DECAL chip in standard process possibly enhanced by multiple collection electrode configuration

# Reconfigurability

- Pixel mode
  - Read out address for every pixel that fires
  - Not available in this iteration
- Column mode
  - Read out hit column addresses, and up to 3 hits/column
  - Flag set if >3 hits/column
  - Outer tracking and possibly pre-shower
- Pad mode
  - Sum the number of hit pixels in a 5x5mm<sup>2</sup> pad and readout this value
  - Reduced number readout channels and data rate by not reading every hit pixel address in 25ns but combining information in each 5x5mm<sup>2</sup> pad using fast logic
  - Calorimetry



# Conclusion

- Pixel detectors are the technology of choice for tracking and vertexing
- Different concepts have been developed to cover both high rate and high precision demands from different experiments
- Development of monolithic pixel detectors with commercial CMOS technologies is bringing together the advantages of both hybrid and MAPS detectors and offers an attractive low cost solution for future large area tracking detectors and calorimeters
- Many more developments ongoing...
  - Diamon sensors, 4D detectors, low mass and efficient powering schemes, lightweight support structures, wire-bond free modules, ...

# Backup

A.M